

# 2022 Cub Scout Day Camp Leader & Parent Guide



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Funding for Day Camp Provided by:



## **Cub Scout Day Camp Schedules**

### **Dates of Operation & Arrival Times**

#### **HAC Day Camp- South– June 27th - July 1st, 2022**

*Located at: Johnson County Fairgrounds; 3109 Old Hwy 218 S, Iowa City, IA 52246*

- Arrive at Camp on Monday, June 27th: 8:15AM  
(Please arrive early on the first day of camp to allow enough time to register.)
- Arrive at Camp Between Tuesday - Thursday: 8:45AM
- Pick-up Time on Monday - Thursday: 4:00PM

#### **HAC Day Camp- North – July 18th - 22nd, 2022**

*Located at: Wickiup Hill Learning Center; 10260 Morris Hills Rd, Toddville, IA 52341*

- Arrive at Camp on Monday, July 18th: 8:15AM  
(Please arrive early on the first day of camp to allow enough time to register.)
- Arrive at Camp Between Tuesday - Thursday: 8:45AM
- Pick-up Time on Monday - Thursday: 4:00PM

## **Program – What will they be doing?**

Our Cub Scout Day Camps provide a very well structured program for the youth who attend. Scouts in attendance will be assigned a den, with which they will rotate through all the activities. Each group will get the opportunity to take part in Archery, BB Guns, Sling Shots, Crafts, Cooking, Scout Skills, Ecology, and much more. Program sessions run approximately 30 - 45 minutes.

### **Approximate Schedule:**

<i>Please arrive early on the first day of Day Camp to allow enough time to register.</i>	
8:15 am - 8:45 am	Check-In at Registration Station
9:00 am - 9:15 am	Flags & Announcements
9:15 am - 12:10 pm	Station Rotations
12:10 pm - 12:45 pm	Lunch
12:45 pm - 3:45 pm	Station Rotations
3:45pm - 4:00 pm	Closing Flags, Announcements, & Pick-up
<i>If schedule changes, will notify parents at Closing Flags &amp; Announcements.</i>	

<b>Specialty Programs on Last Day of Day Camp</b>	
Day Camp– South	TBD
Day Camp– North	TBD

# **Cub Scout Day Camp Requirements**

## **Tiger:**

### [Tigers in the Wild: \(Tiger handbook pg.93\)](#)

- 1-With your parent, guardian, or other caring adult, name and collect the Cub Scout Six Essentials you need for a hike. Tell your den leader what you would need to add to your list to prepare for rain.
- 2-Go for a short hike with your den or family, and carry your own gear. Show you know how to get ready for this hike.
- 3a-Listen while your leader reads the Outdoor Code. Talk about how you can be clean in your outdoor manners.
- 3b-Listen while your leader reads the Leave No Trace Principles for Kids. Discuss why you should Trash Your Trash.
- 3c-Apply the Outdoor Code and Leave No Trace Principles for Kids on your outing. After one outing, share what you did to demonstrate the principles you discussed.
- 4-Participate in an outdoor pack campfire. Sing a Song or act out a skit with your group as part of the program.

### [Sky is the Limit: \(Tiger handbook pg.199\)](#)

- 1-Go outside to observe the night sky. Talk about objects you see or might see
- 2-Look at a distant object through a telescope or binoculars. Show how to focus the device you chose.
- 3-Find out about two astronauts who were Scouts when they were younger. Share what you learned w/your group.
- 4-Create a model of your own constellation.

## **Wolf:**

### [Call of the Wild:](#)

- 1- Attend day camp
- 2- Make a list of weather changes that can happen and how to prepare for them
- 3- Recite the outdoor code, recite leave no trace principles, list how you were careful with fire or other dangers
- 4a-Show what to do incase of a natural disaster
- 4b-Show what to do to keep from spreading your germs

### [Howling at the Moon: \(Wolf handbook pg.69\)](#)

- 1- Show how to communicate in 2 different ways
- 2- Create a skit
- 3- Practice skit
- 4- Perform skit

### [Paws on the Path: \(Wolf handbook pg.77\)](#)

- 1- 6 Cub Scout essentials
- 2- Explain buddy system
- 3- Choose appropriate clothing for a hike
- 4- Recite the outdoor code, recite leave no trace principles, show respect for wildlife
- 5- Go on a 1 mile hike, find 2 interesting things you have never seen before

### [Finding Your Way: \(Wolf handbook pg.209\)](#)

- 1a-Using a map of your city or town, locate where you live.
- 1b-Draw a map for a friend so he or she can locate your home, a park, a school, or other locations in your neighborhood. Use symbols to show parks, buildings, trees, and water. You can invent your own symbols. Be sure to include a key so your symbols can be identified.
- 2a-Identify what a compass rose is where it is on the map.
- 2b-Use a compass to identify which direction is north. Show how to determine which way is south, east and west.
- 3-Go on a hunt using a compass and locate and object with a compass.
- 4-Use a map and compass to go on a hike

## **Cub Scout Day Camp Requirements**

### **Bear:**

#### **Bear Necessities:**

- 1- attend day camp

#### **Fur, Fins, and Feathers:**

- 1- go on a 1 mile hike, identify 6 signs that animals, insects, reptiles, etc... are living near the hiking route
- 2- visit a nature center/conservation area
- 4- observe wildlife from a distance

#### **Bear Picnic Basket: (Bear handbook pg.135)**

- 1-With your group, prepare for cooking by explaining the importance of planning, tool selection, sanitation, and cooking safety.
- 2- Select and prepare two nutritious snacks for yourself or your group
- 3-With the help of an adult, select a recipe to prepare in the outdoors for your group. Help select the needed ingredients. Cook and serve your planned meal. Clean up after the preparation and cooking.

#### **Marble Madness: (Bear handbook pg.213)**

- 1-Discuss with your group the history of marbles, such as where and when the game began. Talk about the different sizes of marbles and what they are made of and used for.
- 2-Learn 3 different marble games and learn to play one of them. Learn how to keep score. Learn and follow the rules of the game. Play with your group.
- 3-Learn 4 words that are used when talking about marbles. Tell what each word means and how it relates to playing with marbles. Share with group.
- 4-Make a marble maze.

### **Webelos I:**

#### **First Responder: (Webelos handbook pg.51)**

- 1-Explain what first aid is. Tell what you should do after an accident.
- 2-Put together a simple first aid kit. Explain what you added and how to use each item correctly.
- 3-Visit with the first responder or health-care professional.
- 4-Demonstrate how to treat: cuts and scratches, sunburn, tick bites, bites and stings of other insects, nosebleeds
- 5-Show how to help a choking victim
- 6-Create and practice an emergency readiness plan for your home

#### **Into the Woods: (Webelos handbook pg.419)**

- 1-Identify two different groups of trees and parts of a tree
- 2-Identify four trees common in the area you live. Tell whether they are native to your area. Tell how both wildlife and humans use them
- 3-Identify four plants common in the area where you live. Tell which animals use them and for what purpose.
- 4-Develop a plan to care for and then plant at least one plant or tree either indoors in a pot or outdoors. Tell how this plant or tree helps the environment in which it is planted and what the plant or tree will be used for.
- 5-Visit a nature center and speak with someone knowledgeable about trees and plants native to your area. Explain how they are important to our ecosystem and how they improve our environment.
- 6-Take a walk and identify useful things made from wood.

### **Webelos II/Arrow of Light:**

#### **Outdoor Adventurer: Option B (Webelos handbook pg.142)**

- 1-With the help of your leader plan and participate in an outdoor activity
- 2-Discuss with your group what actions you should take in the case of the following extreme weather events
  - A. Severe Storm causing flooding
  - B. Severe Thunderstorm with lightning or tornadoes.
  - C. Fire, earthquake, or other disaster that will require evacuation. Discuss what you have done to minimize as much danger as possible.

# **Cub Scout Day Camp Requirements**

## **Webelos II/Arrow of Light: (cont.)**

Outdoor Adventurer: Option B (Webelos handbook pg.142) cont.

3-Show how to tie a bowline. Explain when this knot should be used and why. Teach it to another Scout who is not a Webelos Scout.

4-Recite the Outdoor Code and the Leave No Trace Principles for Kids from memory. Talk about how you can demonstrate them while you are working on your Arrow of Light. After one outing, list the things you did to follow the Outdoor Code and Leave No Trace.

Into the Woods: (Webelos handbook pg.419)

1-Identify two different groups of trees and parts of a tree

2-Identify four trees common in the area you live. Tell whether they are native to your area. Tell how both wildlife and humans use them

3-Identify four plants common in the area where you live. Tell which animals use them and for what purpose.

4-Develop a plan to care for and then plant at least one plant or tree either indoors in a pot or outdoors. Tell how this plant or tree helps the environment in which it is planted and what the plant or tree will be used for.

5-Visit a nature center and speak with someone knowledgeable about trees and plants native to your area. Explain how they are important to our ecosystem and how they improve our environment.

6-Take a walk and identify useful things made from wood.

## **Cub Scout Shooting Sports Award (ALL ranks):**

### **BB Guns**

1. Explain what you should do if you find a gun. Recite the safety reminders.
2. On an approved range, explain how to use the safety mechanism, and demonstrate how to properly load, fire and secure The BB gun.
3. On an approved range, demonstrate to qualified leadership, good shooting techniques, including eye dominance, shooting shoulder, breathing, sight alignment, trigger squeeze, and follow-through.
4. On an approved range, show how to put away and properly store BB gun shooting equipment after use.

### **Archery**

1. Demonstrate how to follow archery range safety rules and whistle commands.
2. Identify and name a recurve bow and/or compound bow.
3. Explain and demonstrate how to apply and use arm guards, finger tabs, and quivers.
4. On an approved range, demonstrate how to safely and effectively shoot a bow and arrow, including how to establish a correct stance, nock the arrow, hook and grip the bow, raise the bow, draw, anchor, hold, aim, and release/follow through.
5. On an approved range, demonstrate how to safely retrieve arrows after the range is clear and the command to retrieve arrows has been provided.

### **Slingshot**

1. On an approved range, demonstrate to qualified leadership good shooting techniques, including eye dominance, breathing, sight alignment, and follow-through.
2. On an approved range, explain the parts of a slingshot and demonstrate how to properly use them.
3. Explain the different types of ammunition that may be used with a slingshot and those that may not be used.
4. Explain the different types of targets that may be used with a slingshot and those that may not be used.

## **Fees & Registration**

The cost of this camp is \$190.00 per Cub Scout. Early bird discount can bring the cost down to \$175.00 if registered prior to May 15th, 2022. Work with your Pack to register early at: [www.HawkeyeBSA.org/camping/CubScoutCamping](http://www.HawkeyeBSA.org/camping/CubScoutCamping)

*\*Each Day Camp has a separate registration link via the Council Calendar*

Each Scout will receive a patch and a t-shirt upon arrival on the first day of Day Camp. Please indicate the proper size of t-shirt your youth wears when registering them online.

## **Refund Policy**

If it is necessary for a Scout to cancel his/her Day Camp reservation prior to coming to Day Camp, a refund request can be submitted to the council for review. **The refund form must be filled out and submitted to the Council Service Center no later than 5 days after the end of the camp that was to have been attended.** Refund requests will be reviewed as they're received and the unit notified of the refund decision. If the refund request is approved, the refund will be issued to the unit. It is the responsibility of the unit to then reimburse the youth/family. Fees are not refundable for homesickness or dismissal from camp.

Refund request forms are available online at [www.Hawkeyebsa.org/camping/CubScoutCamping](http://www.Hawkeyebsa.org/camping/CubScoutCamping)

## **Camperships**

No Scout should miss out on the opportunity to attend camp because of his/her financial circumstances. Units should make provisions in their planning to help Scouts earn money through unit fund raising projects to ensure that they can attend camp. The Hawkeye Area Council provides funds to help Scouts in need to attend Day Camp. Generally, camperships are available for up to 1/3 of the camp fee.

Campership forms are available online at [www.Hawkeyebsa.org/camping/CubScoutCamping](http://www.Hawkeyebsa.org/camping/CubScoutCamping)

All campership information is kept confidential. **Funds for camperships are available to Hawkeye Area Council Scouts only. Campership deadline is May 1, 2022. Units will be notified of campership amounts by May 5, 2022.**

## **Who Should Attend?**

This summer camp experience is open to any Cub Scouts going into 1<sup>st</sup> through 5<sup>th</sup> grade.

## **Parent-to-Child Ratio**

Each Pack is required to provide a minimum of 2 adults for a maximum of 8 children at camp, with another adult for each additional 4 children. Ratio of adult to Scout must be 1:4 with at least 2 adults to meet the requirement of two-deep leadership. Tigers are required to have an adult partner with them each day at camp. If your group does not have 2 adults, contact the director and your group will be partnered with another group for the week.

## **Advancement at Day Camp**

The campers will have the opportunity to complete several Cub Scout adventure requirements. A list of requirements available for advancement will be provided to each participant on the final day of camp.

## **Trading Post**

During the last day of each Cub Scout Day Camp, the Scout Shop will set-up a Trading Post and will be well-stocked with snacks, scout stuff, camping gear and much more. Wondering how much money to send with your Scout? It's up to you, but generally \$20 - \$40 will be enough to get your Scout plenty of snacks and souvenirs.

## **Health Forms Required**

The Official BSA Health Form is required for all **Scouts and adults and will be required to be turned in during registration on the first day of Day Camp!**

The Official BSA Health Form can be found online at: [https://filestore.scouting.org/filestore/HealthSafety/pdf/680-001\\_AB.pdf](https://filestore.scouting.org/filestore/HealthSafety/pdf/680-001_AB.pdf)

You will need to complete Section A & B of the form and attach a copy of the families medical insurance card.

## **What to Bring to Camp**

Each Scout has different needs, but here is what we recommend bringing to Day Camp:

*(Please mark all items with youth's name and Pack number.)*

- ☐ Cub Scout Day Camp T-shirt (Will receive on the first day of Day Camp)
- ☐ Sack Lunch (Please pack a sack lunch for every day of the week)
- ☐ **WATER BOTTLE!**
- ☐ Day Pack or Backpack
- ☐ Insect Repellent
- ☐ Sweatshirt or Jacket
- ☐ Raingear
- ☐ Sunscreen
- ☐ Shoes and Socks (no open-toed shoes)
- ☐ Summer Clothing
- ☐ Extra Money for the Trading Post (Provided on the last day of Day Camp)
- ☐ Personal Medications with Written Instructions and include Scout's name and Pack number



# **Health and Safety**

## **Health and Accident Insurance**

The Hawkeye Area Council, Boy Scouts of America currently provides supplemental accident and illness insurance for participants registered with the Hawkeye Area Council. For all out-of-council participants, insurance is the responsibility of the Pack and the Scout's parents unless otherwise covered by their home Council. All accidents and illnesses must be reported to the Day Camp Health Officer and recorded in the Day Camp Health Log so that we can help document care in support of insurance claims. Records will be maintained by the Day Camp Health Officer.

## **Health Facilities**

A qualified Day Camp Health Officer is on duty at all times. In the event of serious accident/illness, the patient will be taken to a clinic or nearby hospital. Parents will be informed if the Scout needs extensive care. The locations of hospitals in respect to the Day Camps are provided below:

- HAC Day Camp- South: Taken to the University of Iowa Hospitals & Clinics Emergency Room; 200 Hawkins Drive, Iowa City, IA 52242
- HAC Day Camp– North: Taken to UnityPoint Health - St. Luke's Hospital; 1026 A Ave NE, Cedar Rapids, IA 52402

## **Medication**

If a camper must take any kind of medicine while at Day Camp, this must be turned into the Day Camp Health Officer during morning registration and will be kept under locked supervision. Written instructions must be included with the Scout's name, medication name, when to be administered, and what quantity to be administered. All medications must be given to the Health Officer in the original pharmacy container. This must be annotated on the medical form turned in while registering. It is IMPORTANT that the parent/unit leader keep track of the medications and times needed. Many times the Scout needs a reminder to find the medic.



## **Weather Emergencies**

In the event of impending severe weather, participants will be notified by our program area staff to seek shelter. The shelter locations will be discussed and identified during the morning announcements every morning. The specific storm shelters locations in relation to the respected Day Camps are provided below:

- Day Camp– South: Iowa State University Extension and Outreach Building
- Day Camp– North: In the Tornado Shelter inside the Wickiup Education Center

## **Procedures, Policies & Information**

### **Telephone**

We require **ALL PARENTS TO PROVIDE THEIR CELL PHONE NUMBER WHEN REGISTERING THEIR YOUTH ONLINE!** In the event of an emergency, we will use our mass-texting service to notify all parents with any necessary updates.

### **Damage to Equipment or Facilities**

Each unit will be responsible for their own youth while at Day Camp. Any damages to equipment or facilities because of abuse, whether willful or as a result of negligent or imprudent practices, that parent of the Scout involved could be financially charged to cover the cost of those damages.

### **Dress Code**

Scouts will be asked to wear their Day Camp t-shirt for the entire week of Day Camp. (Receive at registration on the first day of camp.) No open toed shoes are allowed. Please dress appropriately for all weather conditions.

### **Discipline**

The Unit Leader, assistant leaders, and parents are responsible for the discipline and order of their own Scouts. The Camp Staff will not assume the responsibility for, or interfere with youth discipline unless it directly involves the health and safety of Scouts, or the Unit Leaders or parents are not present at the time of the problem. The Camp Director will be apprised of any problem by the staff member and will refer them to the parent or the Unit leader. No arrangements may be made to send a Scout home before informing the Camp Director of the situation. No initiations or hazing are permitted while at Day Camp.

### **Lost and Found**

The Day Camp lost and found box will be located at the location of registration. Leaders need to remind Scouts to have their personal effects clearly marked with name and Pack number. Each Scout needs to take care of and safeguard their personal property. Do not take valuables to the program areas, or leave them lying unattended around camp. Please have Scouts check to ensure they have all their belongings before going home – we will not be held responsible for items left at camp.

### **Pets**

Pets are not permitted at Day Camp unless the pet is a registered Service Animal.

### **Trash Disposal**

Trash bags are provided to help you keep our Day Camp clean. Dispose of your trash daily by depositing it in any of the trash cans or barrels located throughout the camp.

### **Outdoor Hazards**

In any trip to the out-of-doors the camper may encounter annoying insects and poisonous plants or animals. Each Scout leader should prepare their Scouts to recognize and protect against such outdoor hazards. The effects of poison ivy, ticks, etc., can be minimized with good personal practices. All injuries of this type should be reported to the Day Camp Health Officer for treatment and recording.

## **Procedures, Policies & Information Cont.**

### **Sheath Knives**

Non-folding sheath knives, throwing stars, or martial arts weapons are not allowed at Day Camp.

### **Alcoholic Beverages & Illegal Drugs**

Alcoholic beverages or illegal drugs of any type will not be tolerated at ALL Day Camps. Possession of the same will result in immediate dismissal from the property. There will be no refund of unused camp fees.

### **Automobile Policy**

All cars/trucks must be parked and remain in the central parking lot at ALL Day Camps. NO ONE IS TO RIDE IN THE BACK OF A TRUCK. THIS INCLUDES TRANSPORTATION OF SCOUTS TO OR FROM CAMP.

### **Firearms, Ammunition, Bows and Arrows**

We will provide all BB guns, ammunition, bows and arrows needed for use as part of the Day Camp program. Personal equipment and ammo is not allowed at Day Camp.

### **Fireworks**

Fireworks of any kind are not allowed at Day Camp. Violation of this rule may lead to immediate dismissal from camp.

## **Cub Camping Promotions During Packs Meetings**

### **Pack Meeting Promotions**

Are you looking for a way to excite your Cub Scouts to attend Day Camp or Cub Camping in the Hawkeye Area Council? If so, contact the Cub Scout Day Camp Director of your respected District to schedule a Cub Camping Promotion TODAY!

### **Promotion Expectations**

When you schedule a Cub Camping Presentation with a Cub Camping representative, please ensure that you provide your Cub Scout parents & leaders enough notice to be present during that presentation. This will ensure that all parents receive the information needed on how to register their youth for a District Day Camp, Family Camp, Resident Camp, or for Cub Scout Marksmanship Day.

For more information about those additional Cub Camping opportunities, visit:  
<https://hawkeybsa172.org/camping/cubscoutcamping/>

## **Frequently Asked Questions**

### **Do we have to pre-register or can we walk in?**

- Please pre-register to guarantee your patch, t-shirt and enough supplies are available. While walk-ins are welcome, we encourage everyone to pre-register so we can effectively prepare for camp.

### **What discounts are available?**

- Early bird discount of \$20 is available if registered prior to May 1, 2022.

### **What age must a child be to attend Day Camp?**

- At least 7 years old (or entering the 1<sup>st</sup> grade in fall 2020) and older. All Tigers (entering 1<sup>st</sup> grade in fall 2022) must have an adult partner with them at Day Camp. All children older must adhere to the adult leadership requirement of 2 adults for every 8 children.
- Lions (entering Kindergarten in fall 2022) may not attend Day Camp per National BSA policies.

### **Does a child have to be a registered member with the Boy Scouts of America to attend Day Camp?**

- No, we welcome any child (boy or girl) to attend Day Camp if they are of Cub Scout age (at least 7 years old or entering 1<sup>st</sup> grade in fall 2022). If a child is not registered with a Cub Scout Pack they must have an adult partner with them at Day Camp.

### **Do we sign up for Day Camp as a Pack or as a family?**

- Packs/dens are encouraged to register together to ensure adequate adult supervision for their Scouts. If your Pack is not attending Day Camp you register as an individual Scout and we will place you with other Scouts from your area.

### **If we miss a day, arrive late or leave early can we still participate?**

- Yes, you are welcome to participate anytime but remember it could interfere with specific advancements if an activity is missed that is an advancement requirement. Please make sure to let the director or your Pack leader know if you will miss time at camp. Children must be checked in and out of camp by an authorized adult (listed on the Health Medical Form)

### **Will my child earn advancement at Day Camp?**

- There will be opportunities to accomplish advancement at Day Camp. A list of requirements completed at camp will be distributed on the final day of camp.

### **Can I volunteer at Day Camp?**

- Yes! Day Camps are ran 100% by volunteers and we welcome additional assistance. All Day Camp volunteers must be registered with the Boy Scouts of America, complete youth protection training, and have background checks completed. If you are interested in assisting with Day Camp please email or call the Day Camp director of the camp you are interested in to inquire about what position you could help with.

**If you have other questions not answered here, please contact any of the Cub Scout Day Camp Directors:**

**Council Day Camp Chair**  
**Bret Baughman**  
**Cell: (319) 360-3994**  
**Email: bretb1974@gmail.com**

**Day Camp - South**  
**Alex Edel**  
**Cell: (319) 200-2245**  
**Email: alex.edel@scouting.org**

## ADULT GROUP LEADERS (WALKER) JOB DESCRIPTION

The group leader shall:

- Have fun!
- All items made or collected at camp must be kept at the den site.
- At lunch, you are responsible for keeping track of your Scouts.
- Scouts must take all their possessions home at the end of each day.
- Make sure all Scouts are picked up by their individual rides.
- Make sure the buddy system is used always.
- In discipline, be fair and firm and no physical contact with any Scout.
- You are responsible for the discipline of your Scouts. Time outs from activities are acceptable. **If this does not work, notify the Camp Director or Camp Program Director.**
- Be aware of medical conditions and medications required by members of your unit.
- Escort Scout to Medic for First Aid.
- Assist the site director in teaching the skills necessary to complete the craft/activity. This means that you may have to help the kids in your den.
- In case of inclement weather, assist in teaching the skills necessary to complete the alternate craft/activity.
- Coordinate schedules within the pack to ensure the required ratio of 4:1 Scout/Walkers.
- Please refrain from using your cell phone. We are aware of weather conditions if they arise. We are Scouts. We are prepared. We have a plan.

Interested in helping? Contact your Day Camp Director below:

**Council Day Camp Chair**  
**Bret Baughman**  
**Cell: (319) 360-3994**  
**Email: bretb1974@gmail.com**

**Day Camp— South**  
**Carl Herreweyers**  
**Cell: (319) 430-9788**  
**Email: carlherreweyers@yahoo.com**

## Notes

### **Hawkeye Area Council Physical & Mailing Address**

660 32nd Ave SW  
Cedar Rapids, IA 52404  
Phone: (319) 862-0541  
Fax: (319) 862-0544  
[www.hawkeyebsa.org](http://www.hawkeyebsa.org)